

# Volume

A Volume represents one physical object. Common Volumes include single LTO Cartridges, single DLT Cartridges, single compact discs, etc.

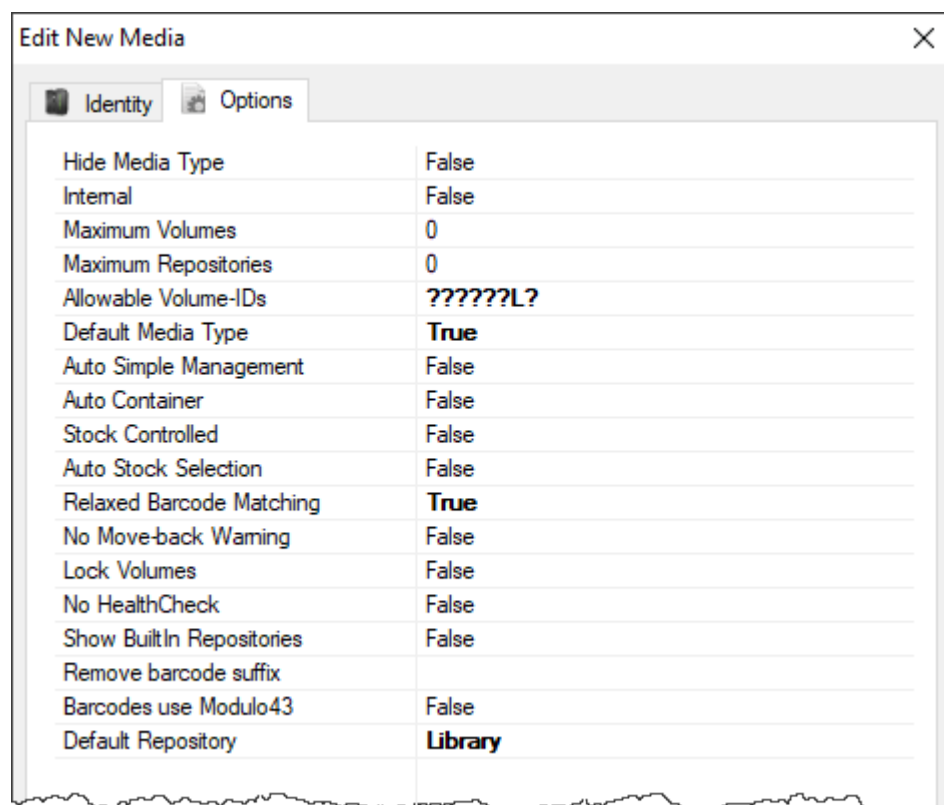
Volumes are the lowest Object of the TapeTrack hierarchy. They are owned by [Customers](#) and [Media Types](#) and can be moved between [Repositories](#).

## Volume-ID

A Volume-ID is a string of characters associated with a Volume. Volume-IDs can be used to create Barcodes. They are often referred to as Volume Serials or Volsers.

## Setting Rules for Volume-IDs

Allowable Volume-IDs can be set in the Options Tab of the Media Type Properties window.

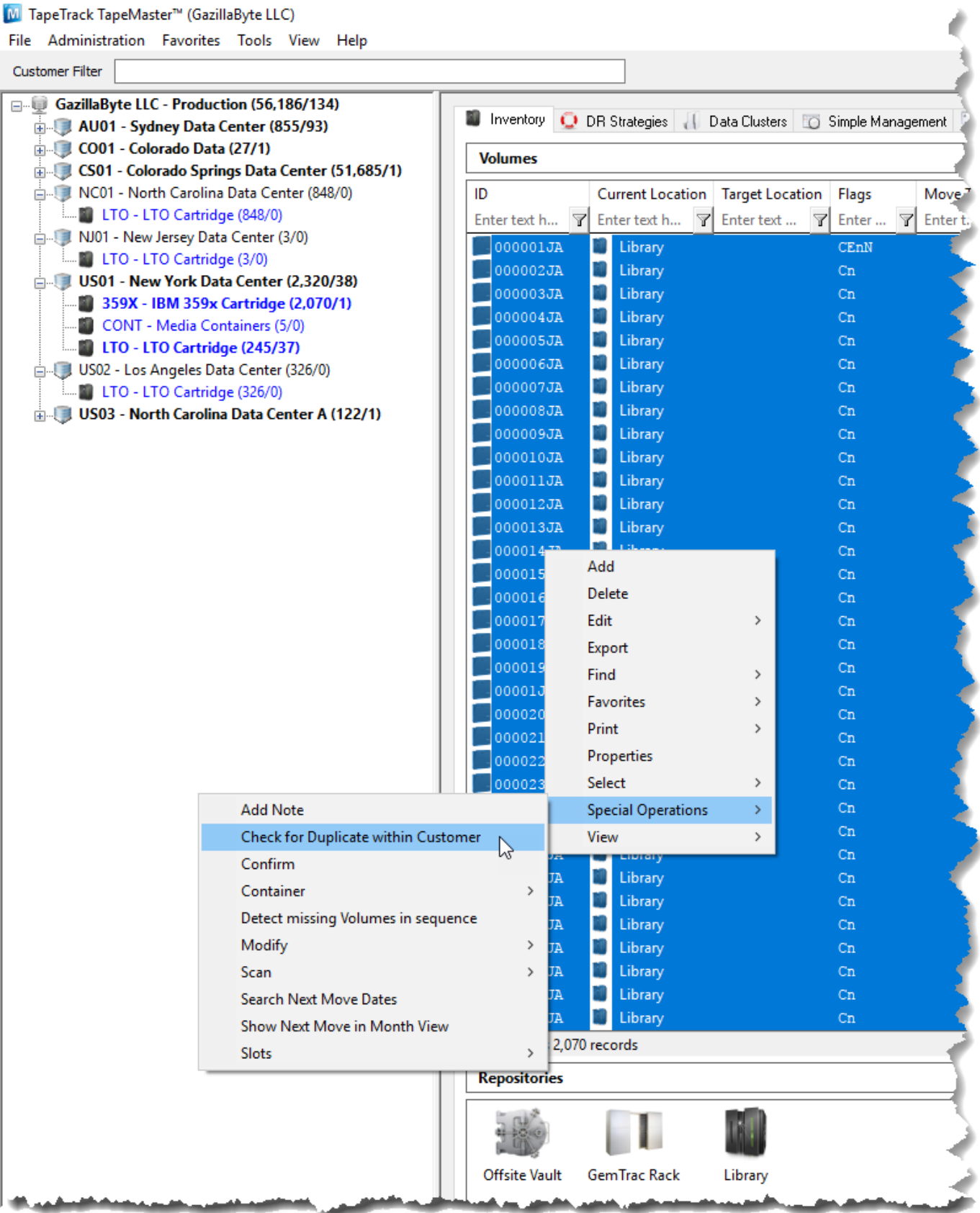


| Property                  | Value          |
|---------------------------|----------------|
| Hide Media Type           | False          |
| Internal                  | False          |
| Maximum Volumes           | 0              |
| Maximum Repositories      | 0              |
| Allowable Volume-IDs      | ?????L?        |
| Default Media Type        | <b>True</b>    |
| Auto Simple Management    | False          |
| Auto Container            | False          |
| Stock Controlled          | False          |
| Auto Stock Selection      | False          |
| Relaxed Barcode Matching  | <b>True</b>    |
| No Move-back Warning      | False          |
| Lock Volumes              | False          |
| No HealthCheck            | False          |
| Show BuiltIn Repositories | False          |
| Remove barcode suffix     | False          |
| Barcodes use Modulo43     | False          |
| Default Repository        | <b>Library</b> |

## Duplicate Volume-IDs

It is recommended that there be no duplicate Volume-IDs in a Customer.

To verify that there are no duplicate Volumes in a Customer, select **Select All** from the Right-Click Menu in the Volume list, then use the **Check for Duplicate within Customer** function in the Special Operations menu under the Right-Click Menu.



Types of Volumes

Two types of Volumes can exist within a given Media Type:

- 1. **Volumes** - Any single physical object.

1. **Containers** - A Container is a Volume that can hold other Volumes.

## Further Reading

[Volume Properties Window](#)

[Moving Volumes](#)

[Volume List](#)

## Parent

- [Media Type](#)

[Adding and deleting a Volume](#)

From:

<https://docs.tapetrack.com/> - **TapeTrack Documentation**

Permanent link:

<https://docs.tapetrack.com/object/volume?rev=1507065867>

Last update: **2025/01/21 22:07**

